

Code Reviews

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Understanding Confusion in Code Reviews

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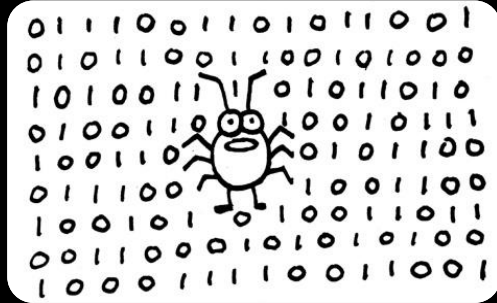
Code Review



Who is doing Code Review?

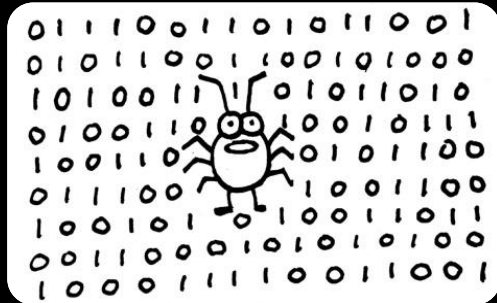


Why Code Reviewing?!



Find Defects

Why Code Reviewing?!

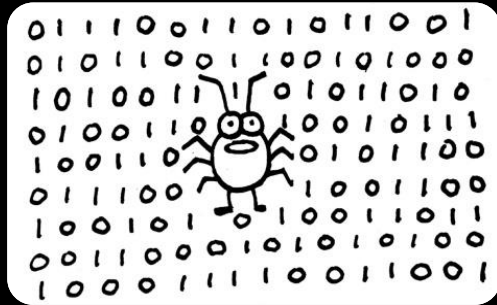


Find Defects



**Code Improvement
Alternative Solutions**

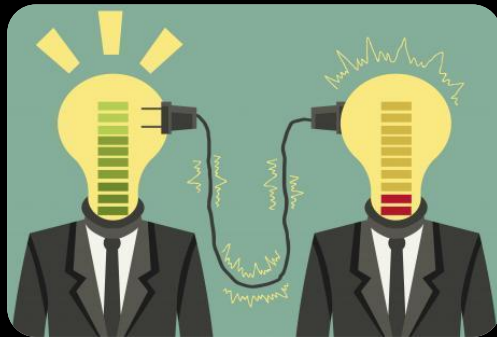
Why Code Reviewing?!



Find Defects

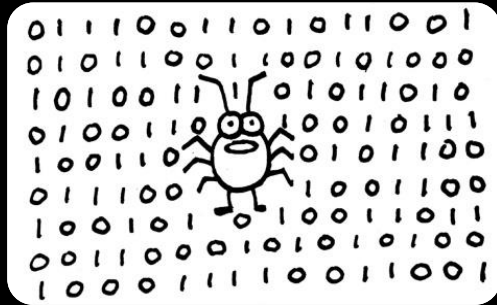


**Code Improvement
Alternative Solutions**



Knowledge Transfer

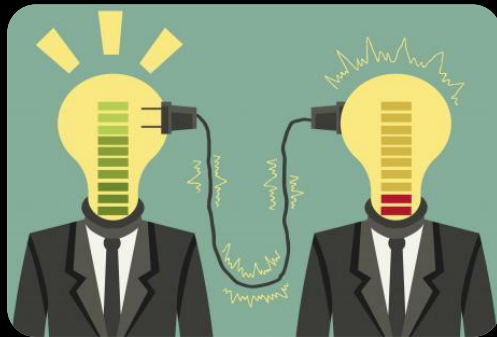
Why Code Reviewing?!



Find Defects



**Code Improvement
Alternative Solutions**



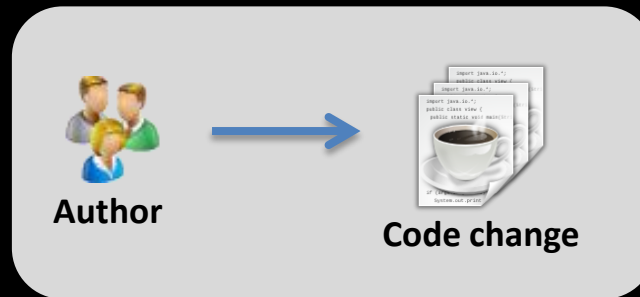
Knowledge Transfer



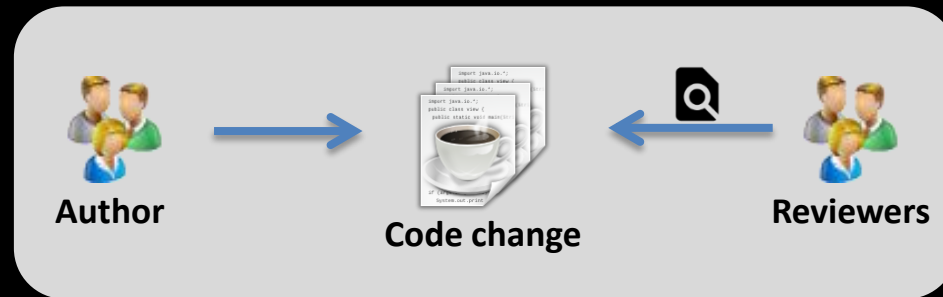
Team Awareness

Code Review Process

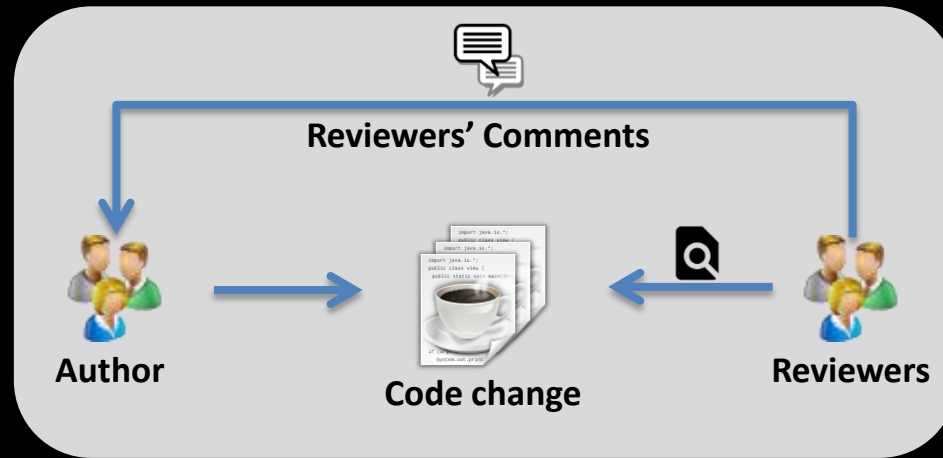
Code Review Process









Code Review Process



Code Review Process



General Comment

 Dimitry Ivanov	Uploaded patch set 2.	Patchset 2	May 07, 2015 7:33 PM	▼
 Dimitry Ivanov	1 comment	Patchset 1	May 07, 2015 7:36 PM	▼
 Elliott Hughes	Code-Review +2	Patchset 2	May 07, 2015 7:37 PM	▼
 Serban Constantinescu	Added to reviewer:  Serban Constantinescu		May 07, 2015 7:45 PM	▼
 Serban Constantinescu		Patchset 2	May 07, 2015 7:45 PM	^
<p>I am not too familiar with this code. But the code that walks the <code>init_array</code> and <code>fini_array</code> seems architecture agnostic. Thus I would be in favour of removing the <code>ifndef __ARM__</code>.</p> <p>I suspect that magic was added there for marking the end of the <code>init/fini_array</code>. But now we seem to calculate the <code>fini</code> and <code>init</code> array sizes using:</p> <pre>init_array_count_ = static_cast<uint32_t>(d->d_un.d_val) / sizeof(ElfW(Addr));</pre> <pre>fini_array_count_ = static_cast<uint32_t>(d->d_un.d_val) / sizeof(ElfW(Addr));</pre> <p>Snippets from <code>linker/linker.cpp</code></p>				

Inline Comment

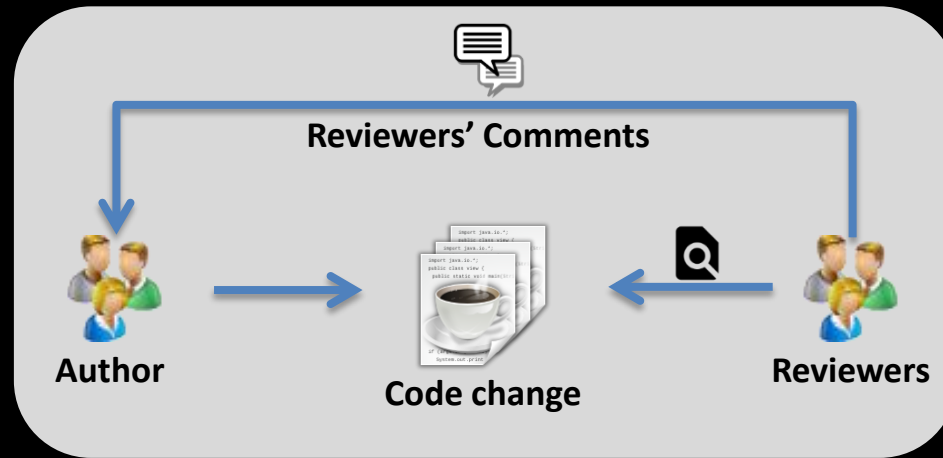
49682 Properly align init/fini_arrays for crtend.o ☒ libc/arch-common/bionic/crtend.S

File 3 of 4 [Prev](#) [Up](#) [Next](#)

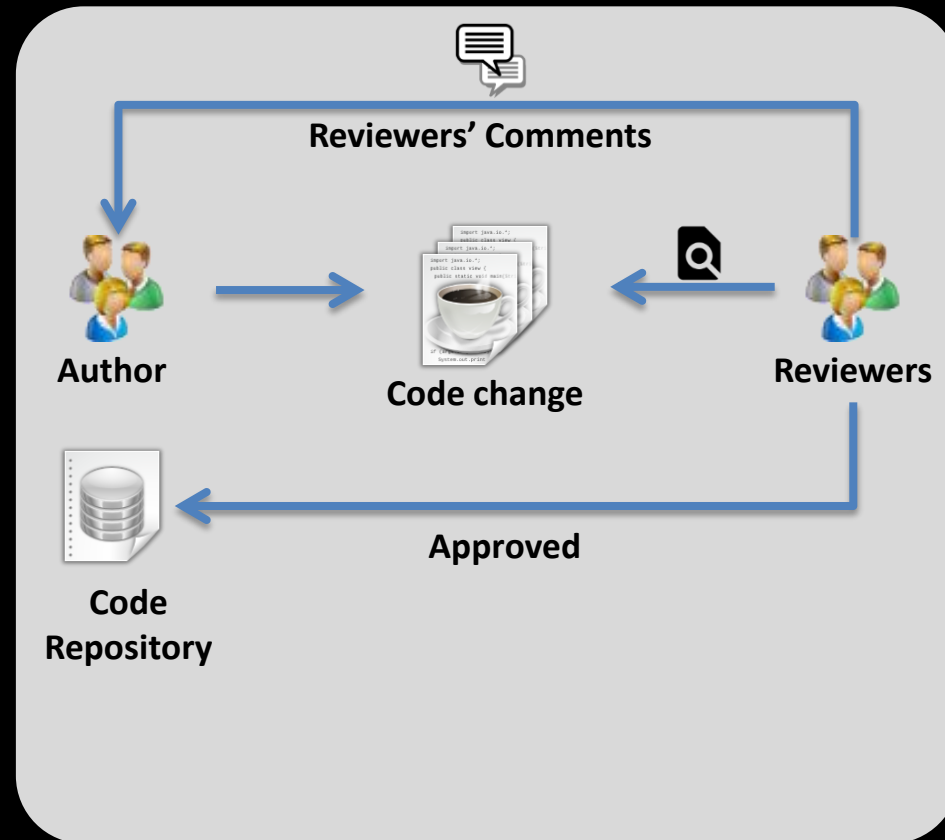
Base [guitiles](#) → Patchset 1 [guitiles](#) [DOWNLOAD](#) [SHOW BLAME](#) [Diff view](#) [Blame](#) [Settings](#)

30	30
31 » .section .preinit_array, "aw"	31 » .section .preinit_array, "aw"
32 » ASM_PTR_SIZE(0)	32 » ASM_ALIGN_TO_PTRSIZE
33	33 » ASM_PTR_SIZE(0)
34 » .section .init_array, "aw"	34
35 » ASM_PTR_SIZE(0)	35 » .section .init_array, "aw"
36	36 » ASM_ALIGN_TO_PTRSIZE
37 » .section .fini_array, "aw"	37 » ASM_PTR_SIZE(0)
38 » ASM_PTR_SIZE(0)	38
39	39 » .section .fini_array, "aw"
40 #if defined(__linux__) && defined(__ELF__)	40 » ASM_ALIGN_TO_PTRSIZE
41 » .section .note.GNU-stack, "", %progbits	41 » ASM_PTR_SIZE(0)
42 #endif	42
43 #if defined(__i386__) defined(__x86_64__)	43 #if defined(__linux__) && defined(__ELF__)
44 » .section » .eh_frame, "a", @progbits	44 » .section .note.GNU-stack, "", %progbits
45 » ASM_ALIGN(4)	45 #endif
	46 #if defined(__i386__) defined(__x86_64__)
	47 » .section » .eh_frame, "a", @progbits
	48 #if defined(__i386__)
	49 » .balign 4
	Dimitry Ivanov May 07, 2015 ^
	This was preserved from previous state.. the question is do we really need to align eh_frame segment. And if we do, why only for i386.
	Serban Constantinescu May 07, 2015 ^
	Done
	REPLY QUOTE ACK DONE
50 #endif	

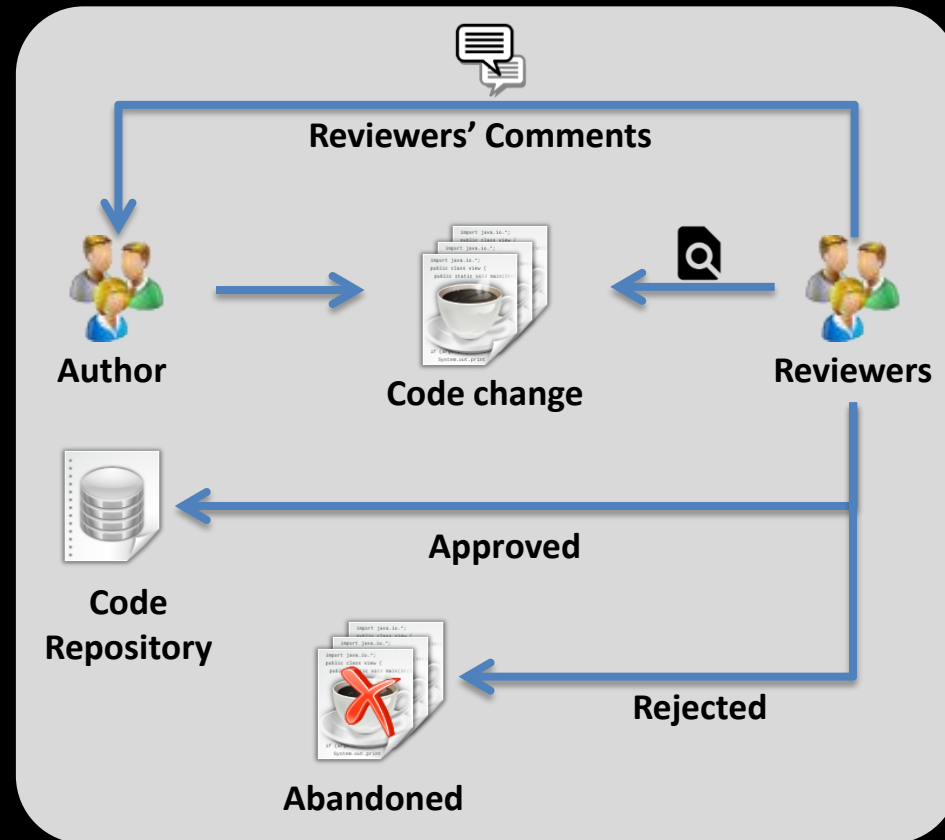
Code Review Process



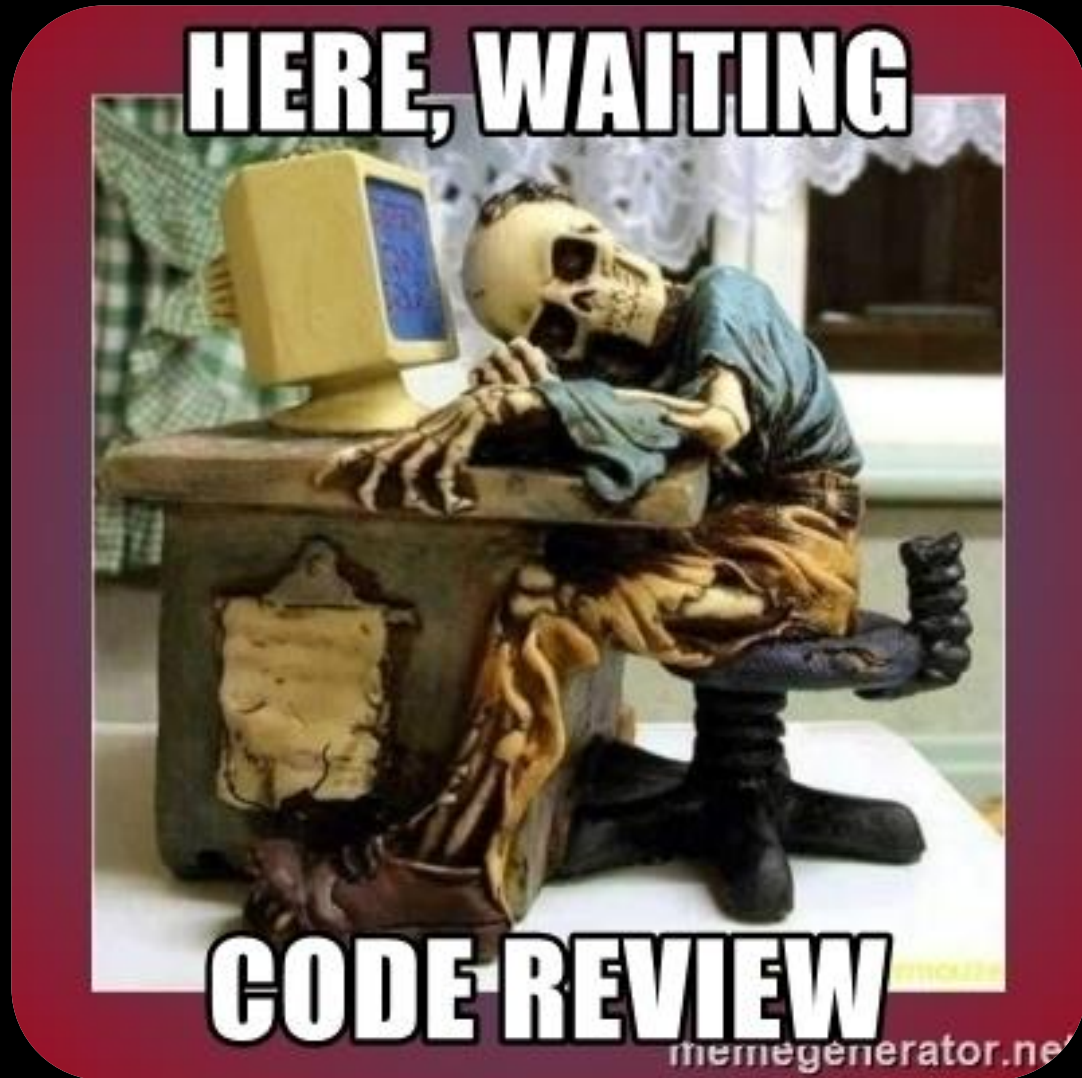
Code Review Process



Code Review Process



Code Reviews Are Not Free!!!

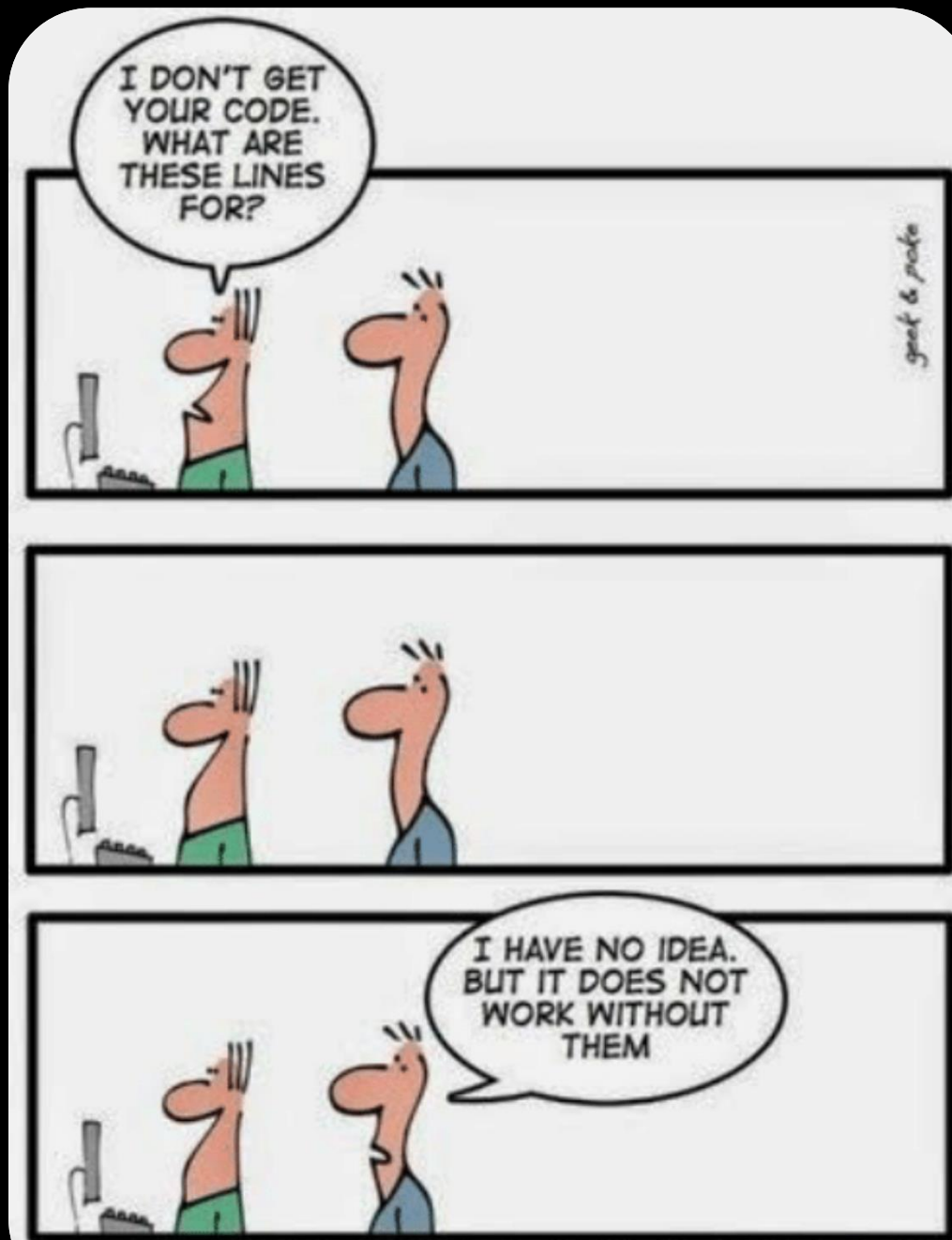


To study **confusion** in code reviews,
its **manifestations**, **causes**, and
impacts



- Lack of knowledge
- Lack of tools

Why confusion?!



THE ART OF PROGRAMMING - PART 2: KISS

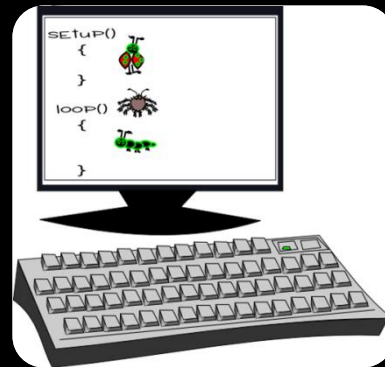
What is confusion?!

a situation where a person is
uncertain about or **unable to**
understand something

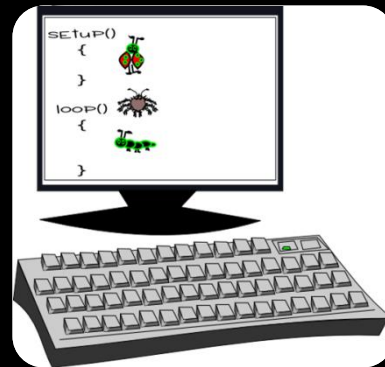
The impacts of confusion!



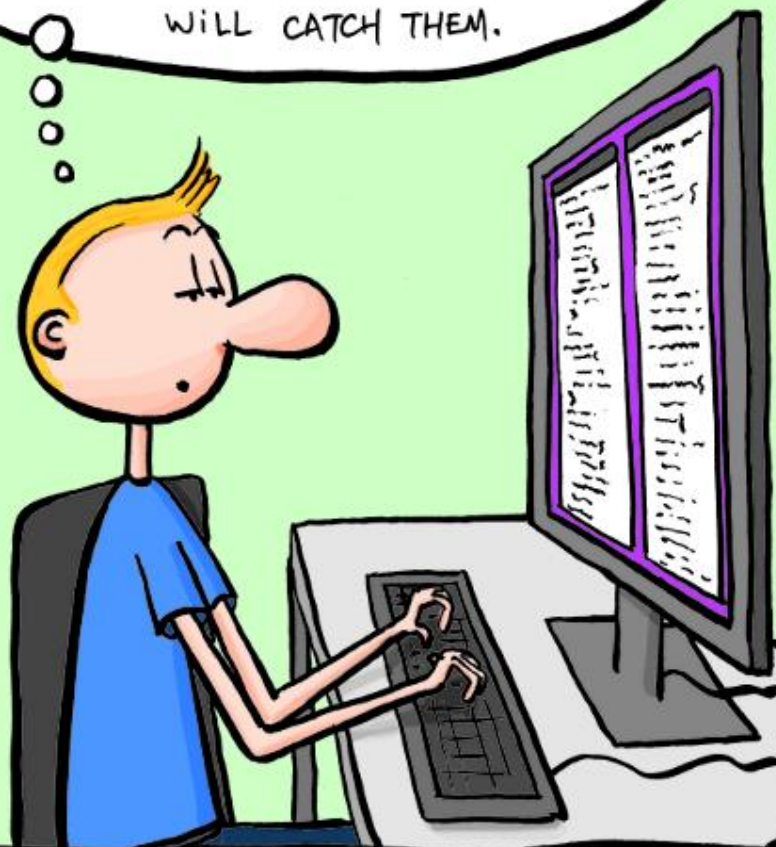
The impacts of confusion!



The impacts of confusion!



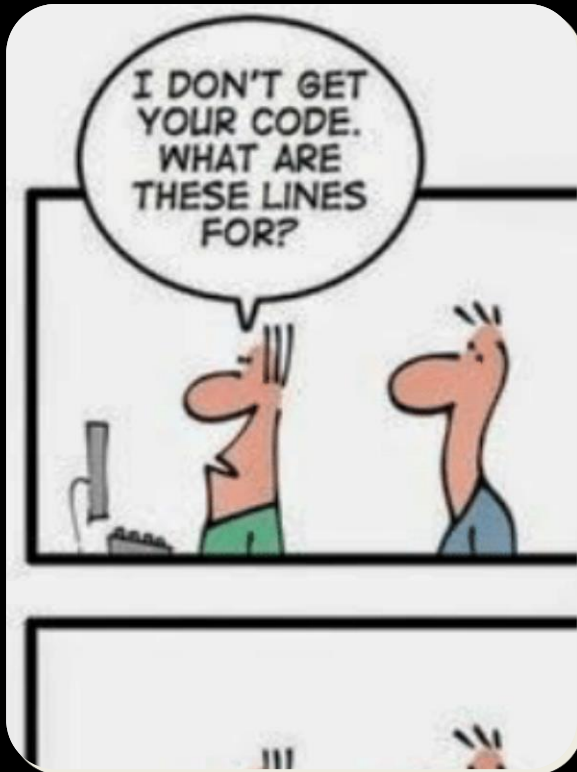
NO NEED TO DOUBLE CHECK
THIS CHANGE LIST, IF SOME PRO-
BLEMS REMAIN THE REVIEWER
WILL CATCH THEM.



NO NEED TO LOOK AT
THIS CHANGE LIST TOO CLOSELY,
I'M SURE THE AUTHOR
KNOWS WHAT HE'S DOING.



MANU



***I'm unsure** as to whether the loop is necessary here for the same reason as above, or whether the array actually needs to be reset to handle disk changes.*

Patch Set 2: Code-Review+2

*Though **I don't really understand** why ValueObject moved to runtime...*

Patch Set 1:

***What's the context?** Is this fixing/improving existing code? Could you use the assembler tests for it?*



How to identify confusion?

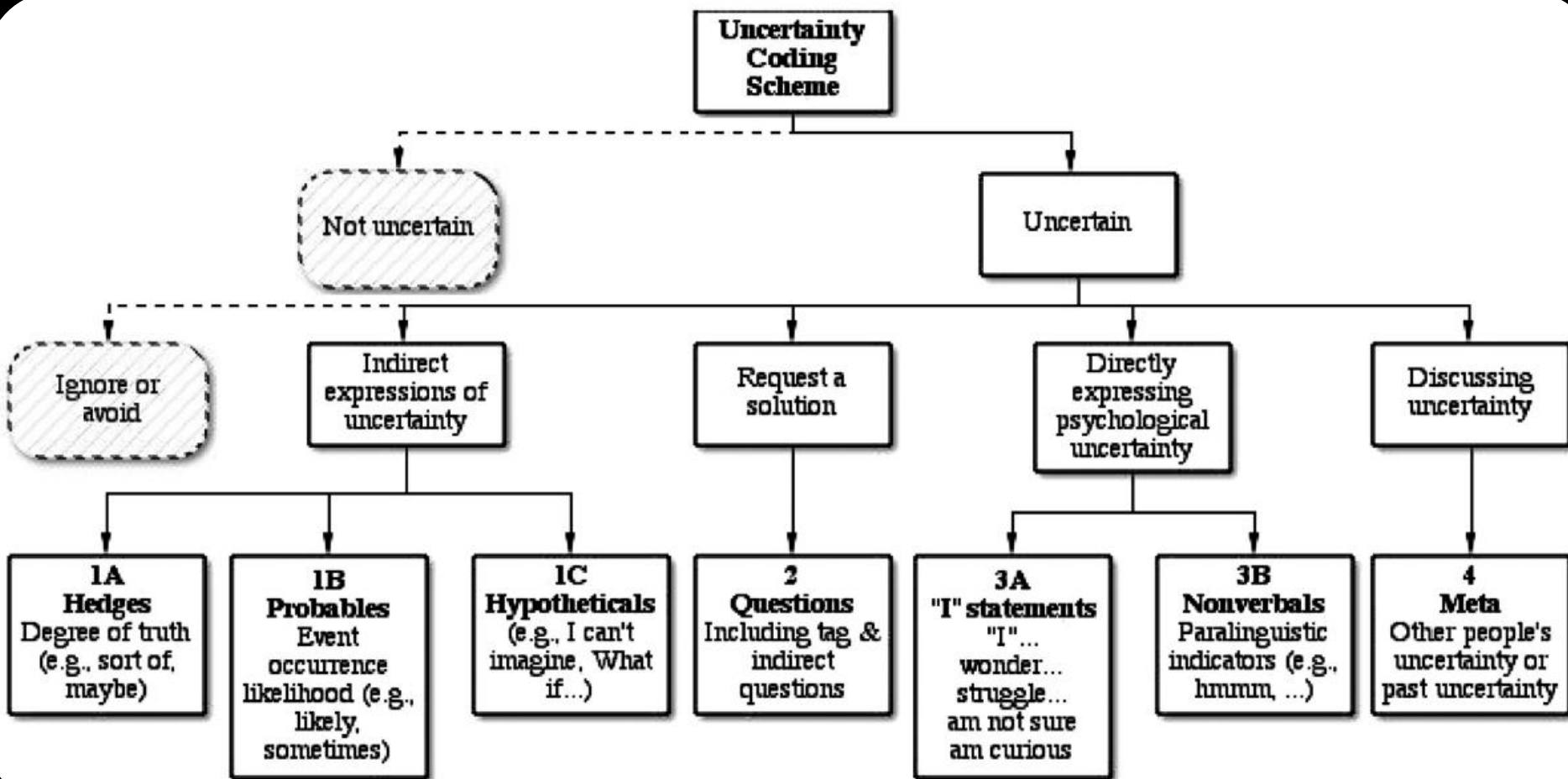
Confusion Detection in Code Reviews

1st Study

EBERT, F.; CASTOR, F.; NOVIELLI, N.; SEREBRENIK, A. Confusion detection in code reviews. In: 2017 IEEE International Conference on Software Maintenance and Evolution (ICSME). Shanghai, China: IEEE Computer Society, 2017. p. 549–553.

Research Questions

- RQ1: Can human raters agree on the presence of confusion in code review comments?
- RQ2: Is it possible to design a tool to recognize confusion in developers' comments?



Michelle E. Jordan et al., "Expressing uncertainty in computer-mediated discourse: Language as a marker of intellectual work," *Discourse Processes*, vol. 49, no. 8, pp. 660–692, 2012.

Gerrit Code Review

android-review.google.com/q/status:open

Android Open Source Project CHANGES DOCUMENTATION BROWSE

status:open Repositories Sign In

Subject	Status	Owner	Assignee	Repo	Branch	Updated	Size	AAR	AR	A	BCO	CR	GA	L	OSL	ORV	PLV	PR	PV	V
Send offload status changed callback	—	Mark Chien	—	../frameworks/base	master	09:00	M								+1			✓		
Tethering: add isTetheringSupported with callerPkg parameter	—	Mark Chien	—	../frameworks/base	master	09:00	S		✓			✓			+1			✓		
Support static address configuration	—	Mark Chien	—	../frameworks/base	master	08:59	M								+1			✓		
Merge remote-tracking branch 'aosp/upstream-mirror' into aosp-master	—	Geoff Lang	—	../external/angle	master	08:58	XL							+1				✓		
Add explicit state for heaprofd hooking.	WIP	Florian Mayer	—	platform/bionic	master	08:58	M													
wifi: Stop using NetworkAgent.setIsAvailable()	—	Chalard Jean	—	../net/wifi	master	08:57	XS					✓		+1	+1			✓		
Allow libstatssocket to be dynamically loaded	—	Ruchir Rastogi	—	../modules/DnsResolver	master	08:55	XS					✓		+1	+1			✓		
minijail: refresh lib(syscalls)constants.gen.c for linux-x86 host	—	Steve Kim	Steve Kim	../external/minijail	master	08:53	XL					+1		+1					✓	
Set bpmofy usage function	—	Yo Chiang	—	../build/blueprint	master	08:49	XS								+1					+1
[vts] Add kernel_net_tests to vts-core test suite	—	Kelly Hung	—	kernel/tests	master	08:49	XS					+1						✓		+1
Add hashes	—	Paul Trautrim	—	../system/netd	master (aid_update_hashes)	08:49	XS	✓				✓		+1	+1					
Add hashes, remove trailing dash	—	Paul Trautrim	—	../modules/NetworkStack	master (aid_update_hashes)	08:49	S	✓				✓		+1	+1					

Table of Contents

- Endpoints
- Protocol Details
 - Authentication
 - CORS
 - Preconditions
 - Output Format
 - Input Format
 - Timestamp
 - Encoding
 - Response Codes
 - Request Tracing

Gerrit Code Review - REST API

Version V3.1.3-1828-G9eb72e8526 |

Gerrit Code Review comes with a REST like API available over HTTP. The API is suitable for automated tools to build upon, as well as supporting some ad-hoc scripting use cases.

See also: [REST API Developers' Notes](#).

Endpoints

[/access/](#)

Access Right related REST endpoints

[/accounts/](#)

Account related REST endpoints

[/changes/](#)

Change related REST endpoints

[/config/](#)

Config related REST endpoints

[/groups/](#)

Group related REST endpoints

[/plugins/](#)

Plugin related REST endpoints

[/projects/](#)

Project related REST endpoints

[/Documentation/](#)

First Step

android



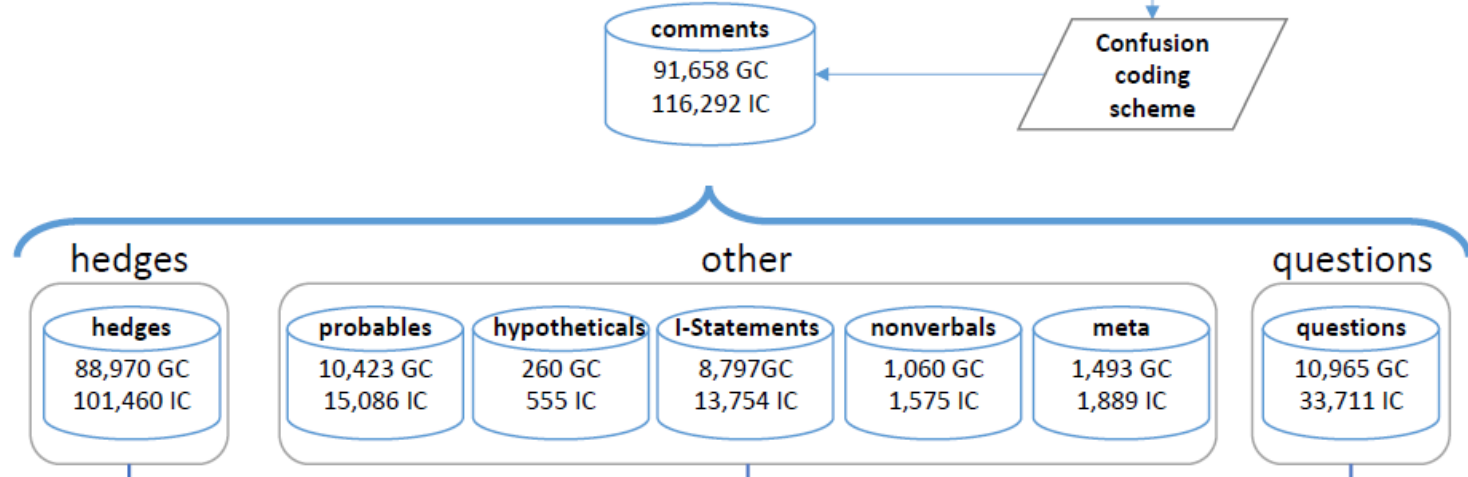
140,006 code
reviews

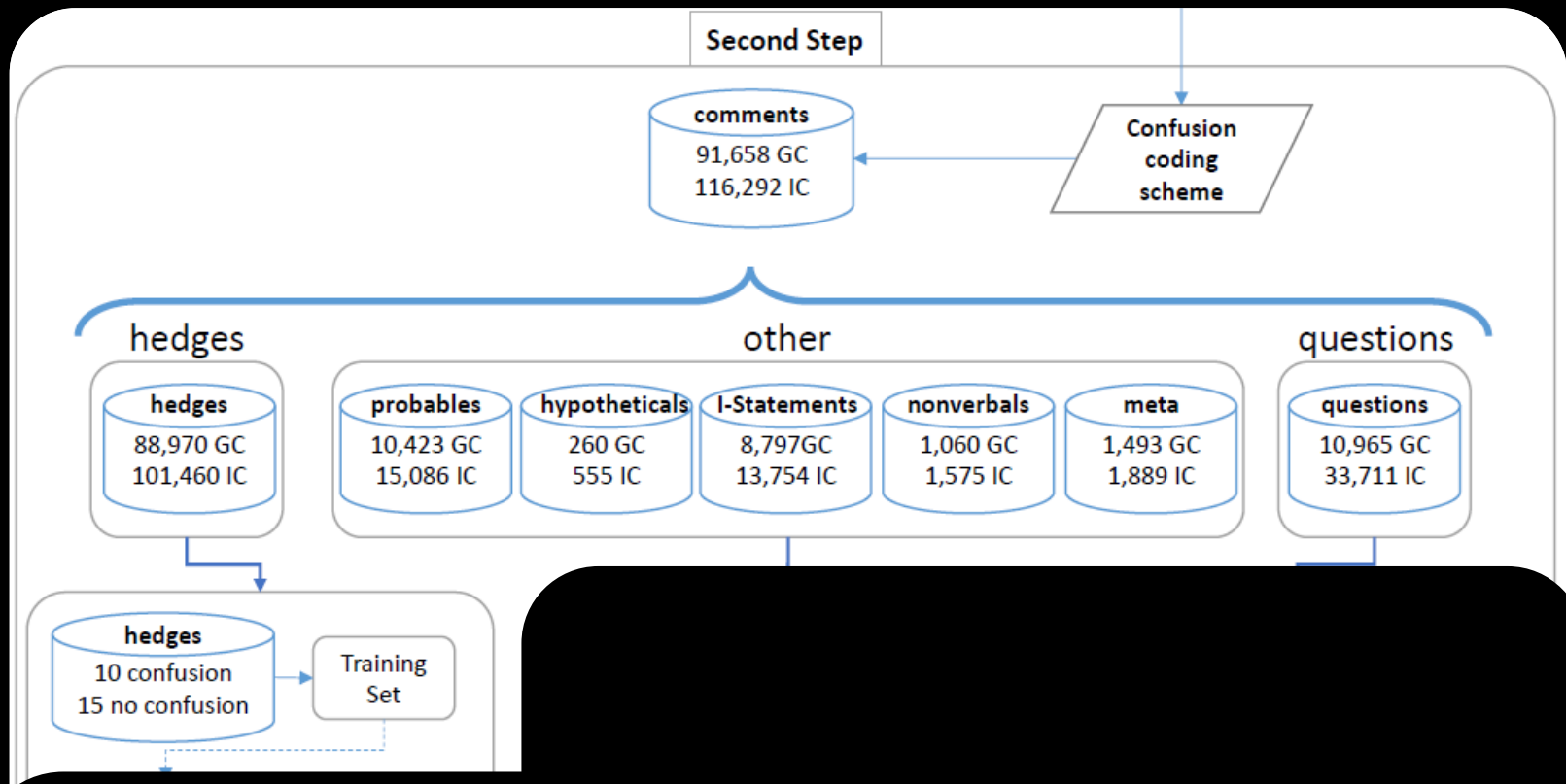
Removal of
bot
comments



- GC – general comment
- IC – inline comment

Second Step



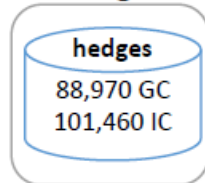


Second Step

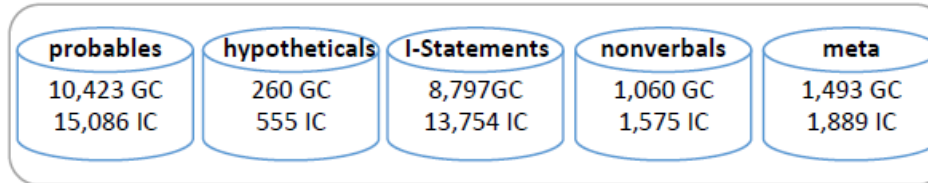


Confusion
coding
scheme

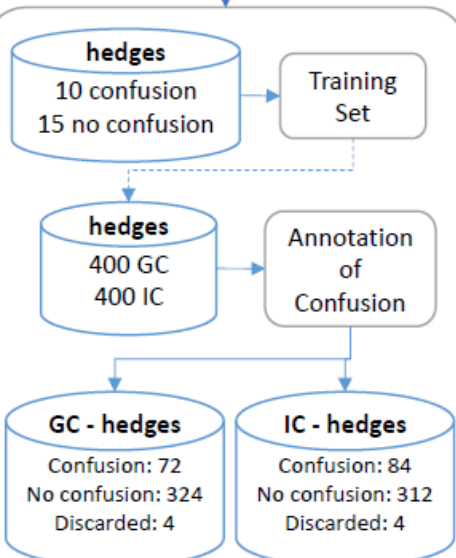
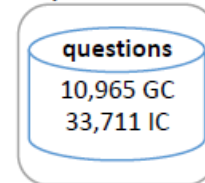
hedges



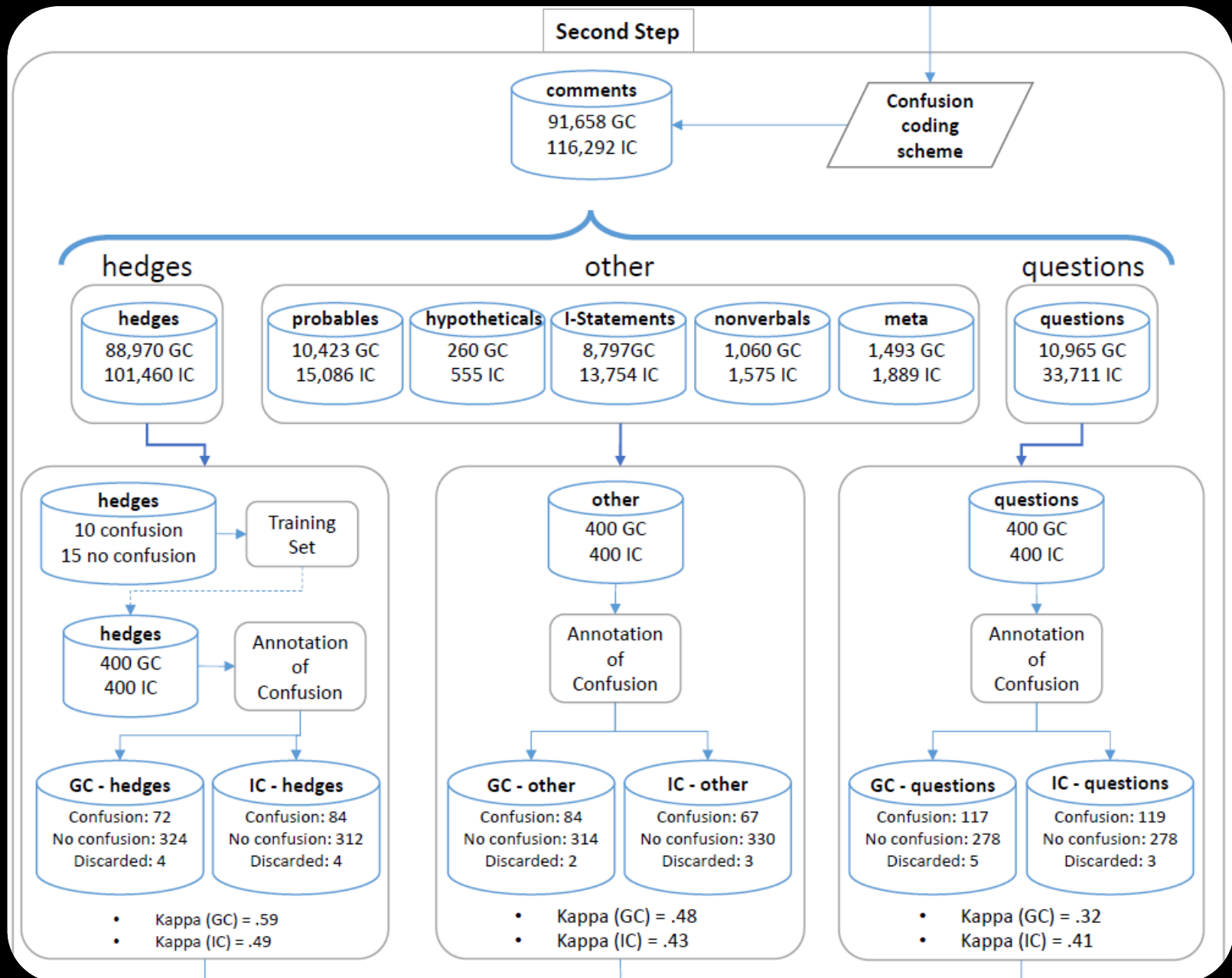
other



questions



- Kappa (GC) = .59
- Kappa (IC) = .49





General Comments

Confusion: 273
No confusion: 916
Total: 1,189

Datasets
comprising
1,136 code reviews

Inline Comments

Confusion: 270
No confusion: 920
Total: 1,190

RQ1

GC - hedges

Confusion: 72
No confusion: 324
Discarded: 4

- Kappa (GC) = .59
- Kappa (IC) = .49

IC - hedges

Confusion: 84
No confusion: 312
Discarded: 4

GC - other

Confusion: 84
No confusion: 314
Discarded: 2

- Kappa (GC) = .48
- Kappa (IC) = .43

IC - other

Confusion: 67
No confusion: 330
Discarded: 3

GC - questions

Confusion: 117
No confusion: 278
Discarded: 5

- Kappa (GC) = .32
- Kappa (IC) = .41

IC - questions

Confusion: 119
No confusion: 278
Discarded: 3

12



Precision

OneR		P	R	F
	GC	.875	.194	.318
	IC	.615	.095	.165

Recall

Multinomial Naive Bayes		P	R	F
	GC	.209	.944	.342
	IC	.234	.988	.378

Precision and Recall

		P	R	F
JRip	GC	.696	.542	.609
Logistic	IC	.434	.583	.497



Precision

OneR		P	R	F
	GC	.875	.194	.318
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Recall

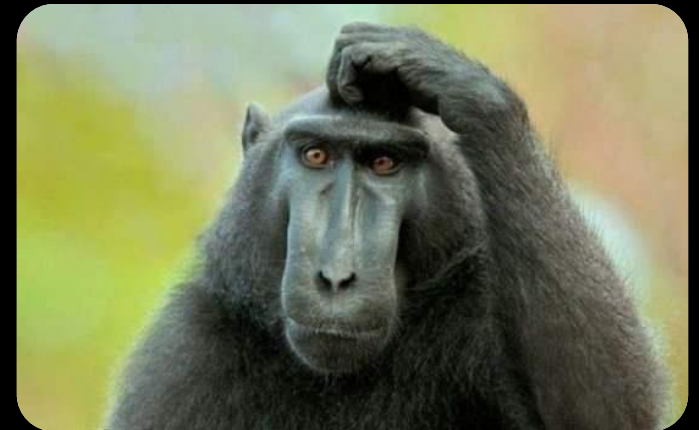
Multinomial Naive Bayes		P	R	F
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Precision and Recall

		P	R	F
JRip	GC	.696	.542	.609
Logistic	IC	.434	.583	.497

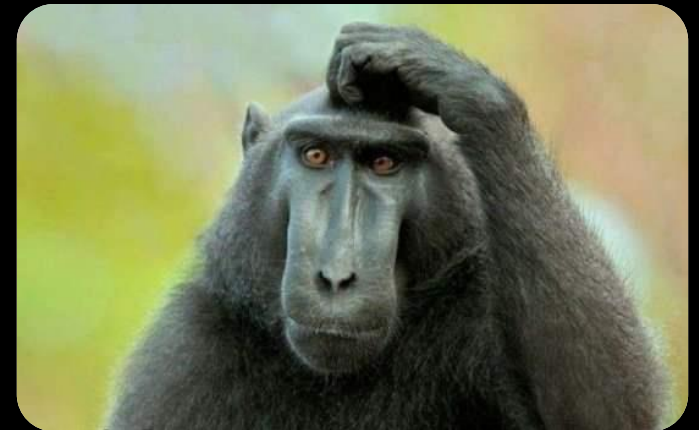
Conclusions

- Automatic detection of confusion:
 - Feasible task
 - Gold standard set



Conclusions

- Automatic detection of confusion:
 - Feasible task
 - Gold standard set
- Harder to identify confusion:
 - Inline comments



Conclusions

- Automatic detection of confusion:
 - Feasible task
 - Gold standard set
- Harder to identify confusion:
 - Inline comments
- “no-confusion” comments:
 - Suggestions
 - Politeness



Confusion in Context

Reasons, impacts, and coping strategies

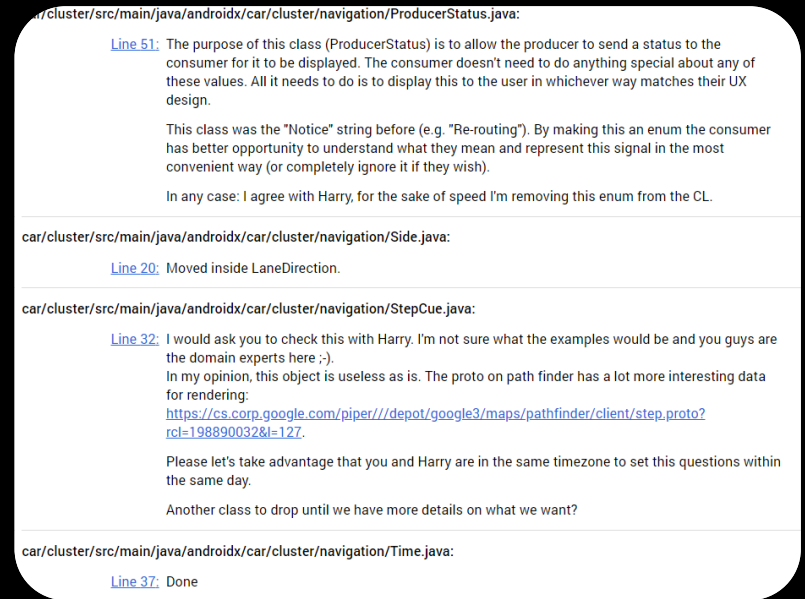
2nd Study

EBERT, F.; CASTOR, F.; NOVIELLI, N.; SEREBRENIK, A. Confusion in code reviews: Reasons, impacts and coping strategies. In: The 26th IEEE International Conference on Software Analysis, Evolution, and Reengineering (SANER'2019). Hangzhou, China: IEEE Computer Society, 2019.

Methodology



“what developers say”

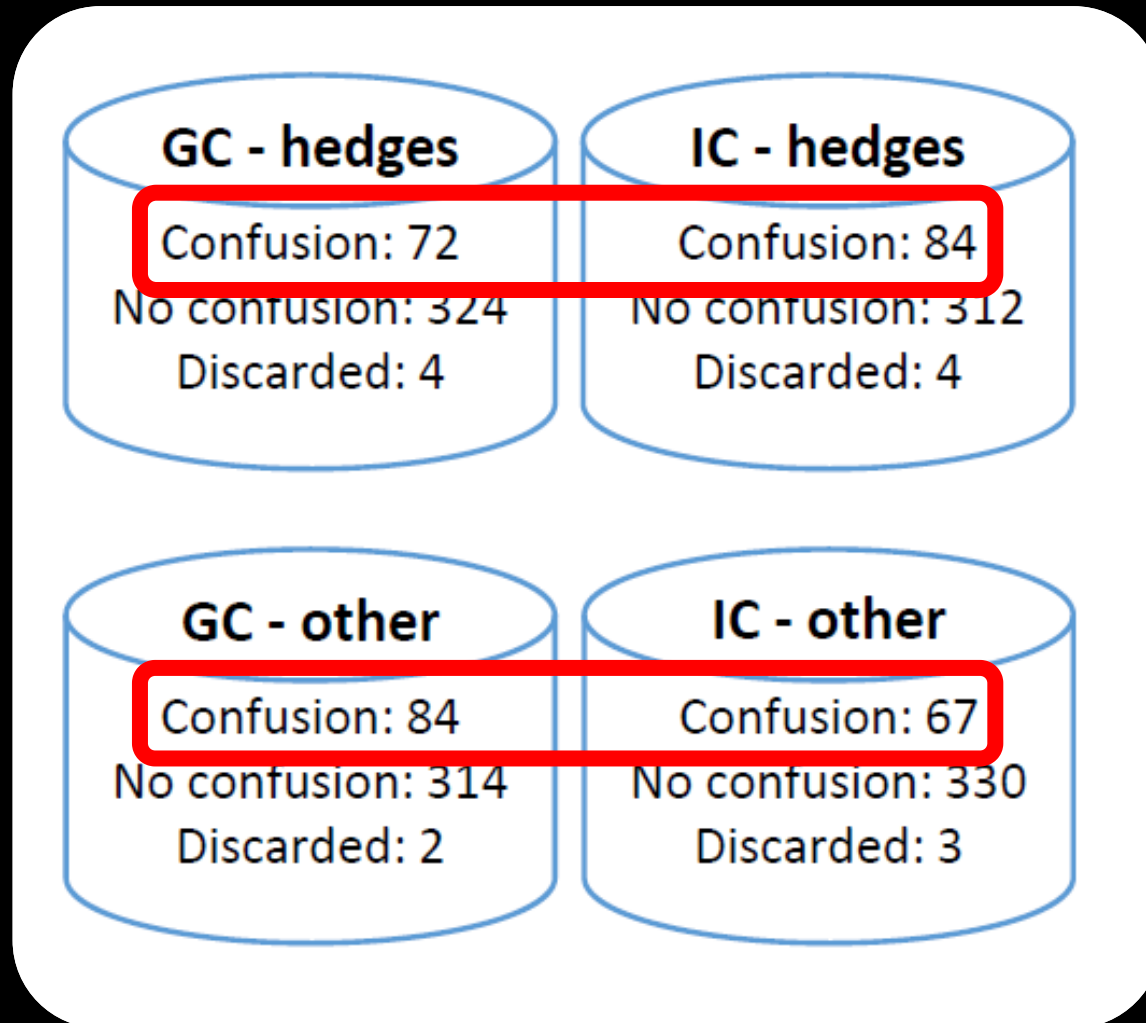


“what developers do”

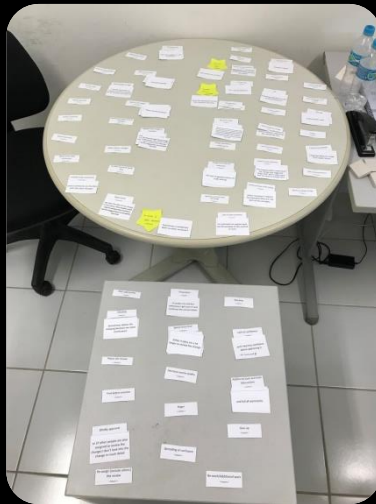
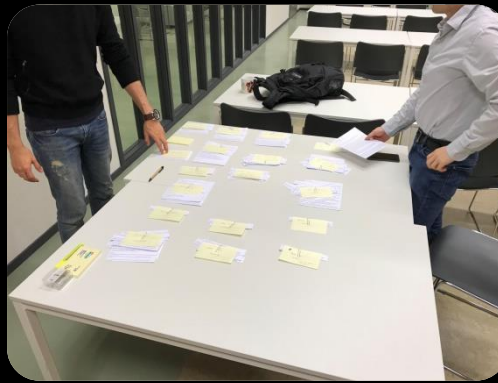
Survey

- **How often** do you feel confused...?
- **What** usually makes you confused...?
- What is the **impact** of confusion...?
- What do you usually do to **overcome** confusion...?

Code Review Comments



Card sorting! Card sorting! Card sorting!



What Developers Say?

- 1st survey:
 - Android developers
 - 17 responses
 - Response rate: 0.45%

- 25 reasons
- 14 impacts
- 13 coping strategies

What Developers Say?

- 1st survey:
 - Android developers
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- 13 coping strategies

- 2nd survey:
 - Facebook & Twitter
 - 24 responses

- 25 reasons
- 16 impacts
- 14 coping strategies

What Developers Say?

- 1st survey:
 - Android developers
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- 3rd survey:
 - Facebook & Twitter
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What Developers Do?

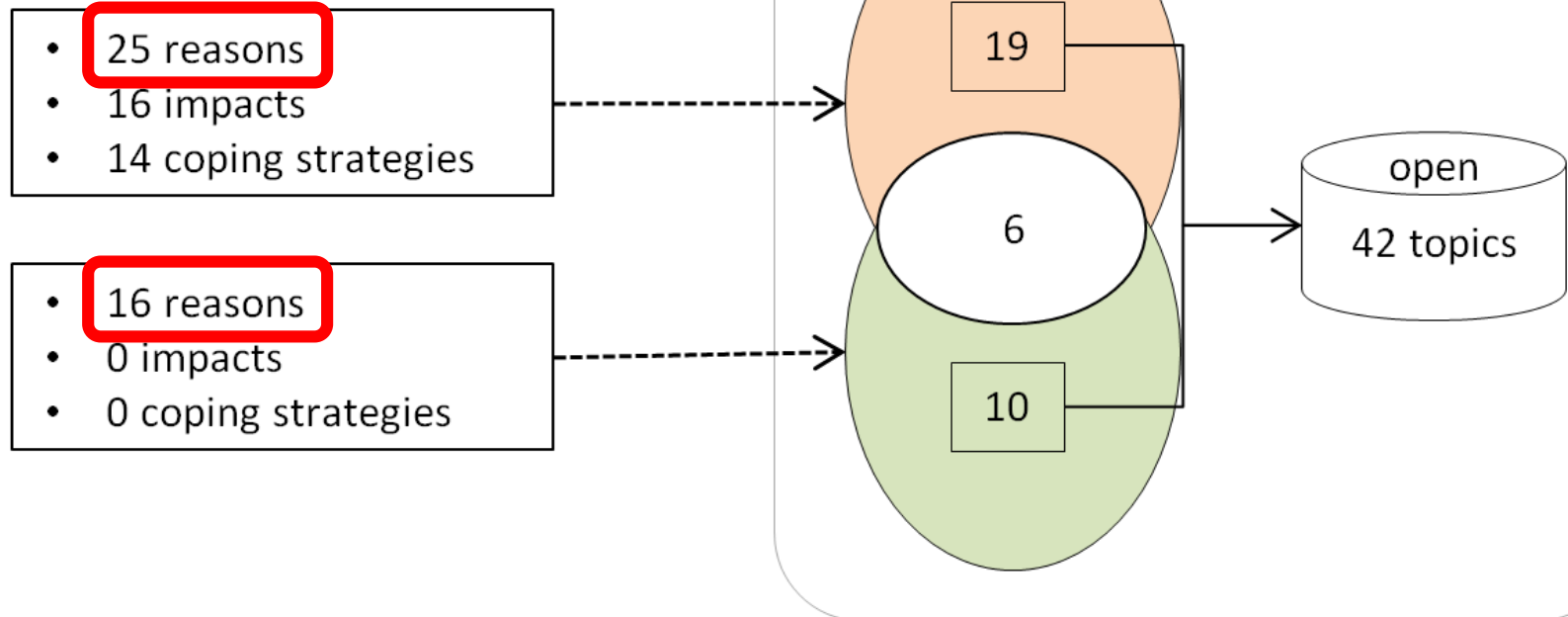
- 156 General Comments

- 16 reasons
- 0 impacts
- 0 coping strategies

- 151 Inline Comments

- 16 reasons
- 0 impacts
- 0 coping strategies

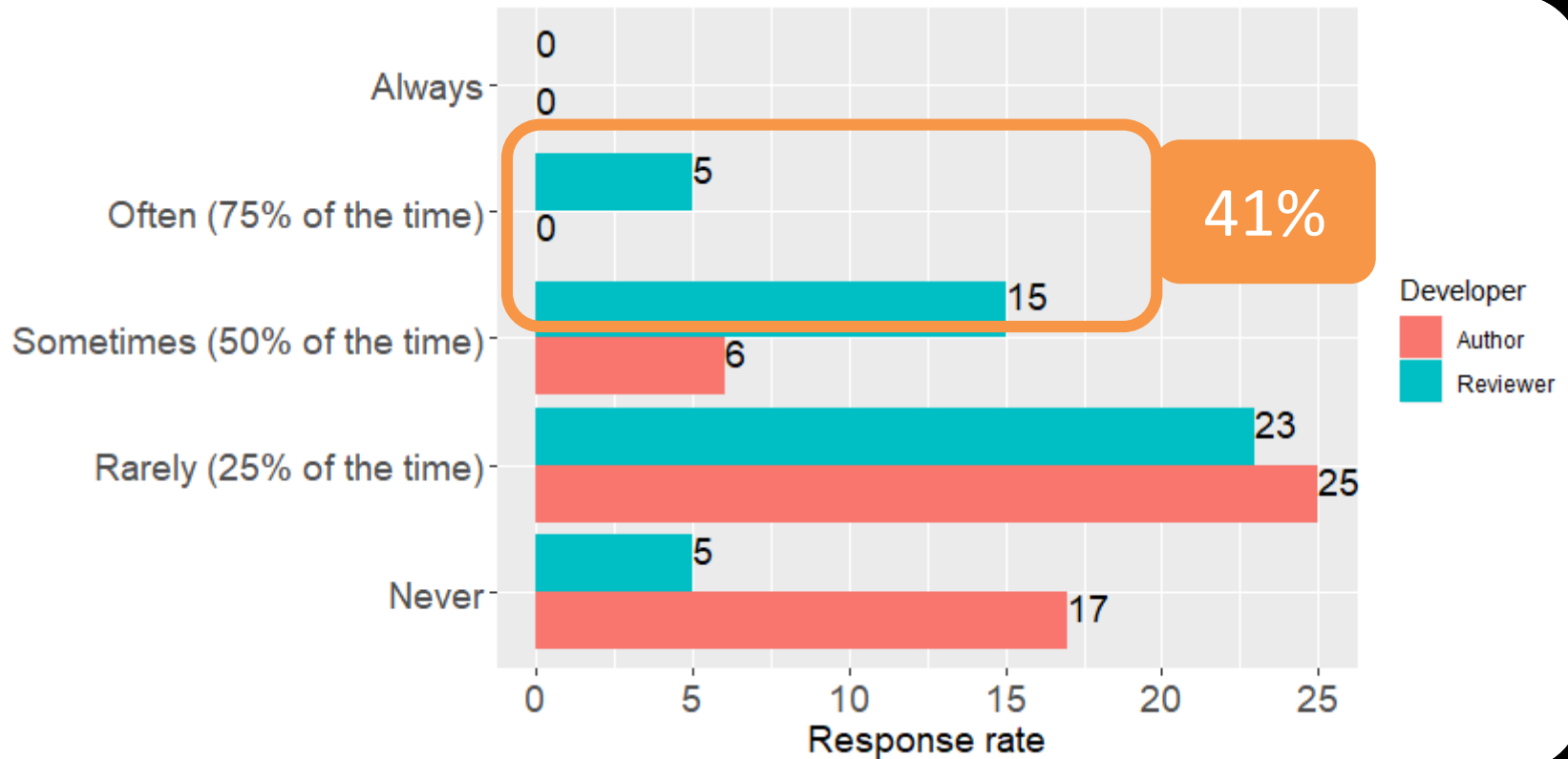
Triangulation Card Sorting



Confusion in Context Model Finalisation

- 30 reasons
- 14 impacts
- 13 coping strategies

Frequency of Confusion



	Reasons <i>30 topics (507)</i>	Impacts <i>14 topics (98)</i>	Coping strategies <i>13 topics (116)</i>
Review process <i>18 topics (120)</i>	Organisation of work (17)	Delaying (31)	Improved organisation of work (5)
	Issue tracker, version control (7)	Decreased review quality (11)	Delaying (2)
	Unnecessary change (6)	Additional discussions (11)	Assignment to other reviewers (1)
	Not enough time (3)	Blind approval (8)	Blind approval (1)
	Dependency between changes (3)	Review rejection (4)	
Artifact <i>15 topics (300)</i>	Code ownership (2)	Increased development effort (4)	
	Community norms (2)	Assignment to other reviewers (2)	
	Missing rationale (66)	Better solution (1)	Small, clear changes (4)
	Discussion of the solution: non-func. (49)	Incorrect solution (1)	Improved documentation (4)
	Unsure about system behavior (37)		
	Lack of documentation (29)		
	Discussion of the solution: strategy (29)		
	Long, complex change (25)		
	Lack of context (19)		
	Discussion of the solution (14)		
Developer <i>15 topics (124)</i>	Impact of change (11)		
	Irreproducible bug (6)		
	Lack of tests (5)		
	Disagreement (18)	Decreased confidence (10)	Information requests (36)
	Communicative intention (9)	Abandonment (6)	Off-line discussions (12)
Link <i>9 topics (177)</i>	Language issues (3)	Frustration (5)	Providing/accepting suggestions (10)
	Propagation of confusion (3)	Propagation of confusion (2)	Disagreement resolution (6)
	Fatigue (1)		
	Noisy work environment (1)		
Link <i>9 topics (177)</i>	Lack of familiarity with the existing code (47)		Improved familiarity with the existing code (28)
	Lack of programming skills (40)		Testing the change (5)
	Lack of understanding of the problem (21)		Improved familiarity with the technology (2)
	Lack of understanding of the change (17)		
	Lack of familiarity with the technology (14)		
	Lack of knowledge about the process (3)		

	Reasons <i>30 topics (507)</i>	Impacts <i>14 topics (98)</i>	Coping strategies <i>13 topics (116)</i>
Review process <i>18 topics (120)</i>	Organisation of work (17)	Delaying (31)	Improved organisation of work (5)
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Link <i>9 topics (177)</i>			

2018 ACM/IEEE 11th International Workshop on Cooperative and Human Aspects of Software Engineering

The Structure of Software Design Discussions

Giovanni Viviani
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Michalis Famelis
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Gail C. Murphy
University of British Columbia
murphy@cs.ubc.ca

	Reasons 30 topics (507)	Impacts 14 topics (98)	Coping strategies 13 topics (116)
Review process 18 topics (120)	Organisation of work (17)	Delaying (31)	Improved organisation of work (5)
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	Unnecessary change (6)		Assignment to other reviewers (1)
	Not enough time (3)		Blind approval (1)
	Dependency between changes (2)		Support (4)
Artifact 15 topics (300)	Code ownership (2)		Reviewers (2)
	Community norms (2)		
	Missing rationale (66)		Small, clear changes (4)
	Discussion of the solution: Unsure about system behaviour (29)		Improved documentation (4)
	Lack of documentation (29)		
	Discussion of the solution: Long, complex change (25)		
	Lack of context (19)		
	Discussion of the solution: Impact of change (11)		
DeveloperCon 15 topics (124)	Irreproducible bug (6)		
	Lack of context (19)		
	Discussion of the solution: Impact of change (11)		
	Irreproducible bug (6)		
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	Discussion of the solution: Impact of change (11)		
	Irreproducible bug (6)		
	Lack of context (19)		



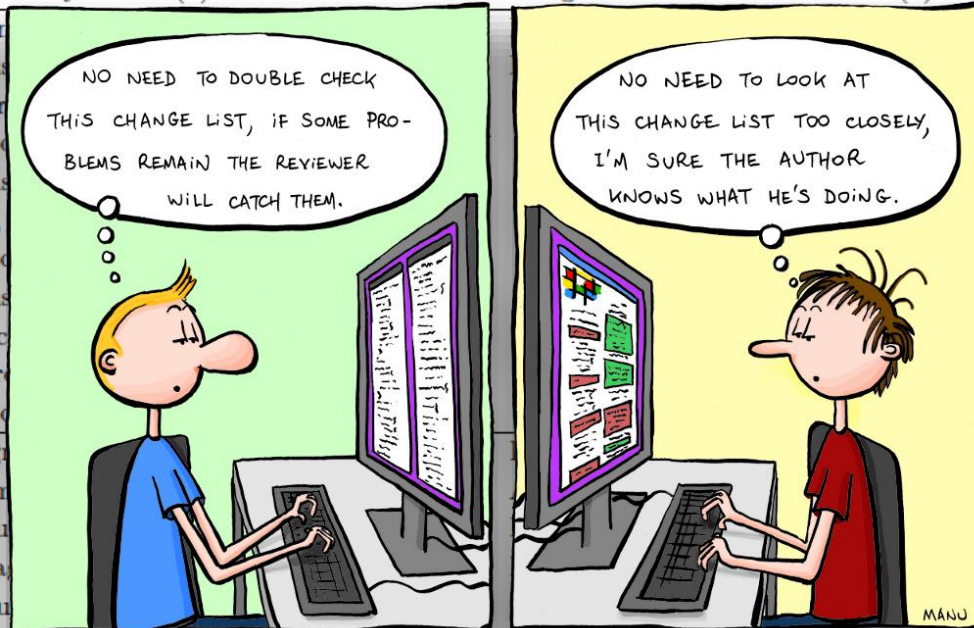
Empir Software Eng (2018) 23:835–904
<https://doi.org/10.1007/s10664-017-9548-7>



The impact of rapid release cycles on the integration delay of fixed issues

Daniel Alencar da Costa¹ · Shane McIntosh² ·
 Christoph Treude³ · Uirá Kulesza⁴ · Ahmed E. Hassan⁵

	Reasons 30 topics (507)	Impacts 14 topics (98)	Coping strategies 13 topics (116)
Review process 18 topics (120)	Organisation of work (17)	Delaying (31)	Improved organisation of work (5)
	Issue tracker, version control (7)	Decreased review quality (11)	Delaying (2)
	Unnecessary change (6)	Additional discussions (11)	Assignment to other reviewers (1)
	Not enough time (3)	Blind approval (8)	Blind approval (1)
	Dependency between changes (3)	Review rejection (4)	
Artifact 15 topics (300)	Code ownership (2)	Increased development effort (4)	
	Community norms (2)	Assignment to other reviewers (2)	
	Missing information (4)		Clear changes (4)
	Discussion (4)		Improved documentation (4)
	Unsure (4)		
Developer 15 topics (124)	Lack of familiarity with the existing code (47)		Information requests (36)
	Language (12)		Online discussions (12)
	Propaganda (10)		Refining/accepting suggestions (10)
	Fatigue (6)		Agreement resolution (6)
	Noisy work environment (1)		
Link 9 topics (177)	Lack of programming skills (40)		Improved familiarity with the existing code (28)
	Lack of understanding of the problem (21)		Testing the change (5)
	Lack of understanding of the change (17)		Improved familiarity with the technology (2)
	Lack of familiarity with the technology (14)		
	Lack of knowledge about the process (3)		



Writing Acceptable Patches: An Empirical Study of Open Source Project Patches

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Missing rationale (66)
 Discussion of the solution: non-func. (49)
 Unsure about system behavior (37)
 Lack of documentation (29)
 Discussion of the solution: strategy (29)
Long, complex change (25)
 Lack of context (19)
 Discussion of the solution (14)
 Impact of change (11)
 Irreproducible bug (6)
 Lack of tests (5)
 Disagreement (18)

Artifact
 15 topics
 (300)

Coping strategies
 13 topics (116)

Improved organisation
 of work (5)
 Delaying (2)
 Assignment to
 other reviewers (1)
 Blind approval (1)
 Other reviewers (2)
 Small, clear changes (4)

Helping Developers Help Themselves: Automatic Decomposition of Code Review Changesets

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Decreased confidence (10)

Information requests (36)
 Off-line discussions (12)
 Providing/accepting
 suggestions (10)
 Disagreement resolution (6)

Improved familiarity with
 the existing code (28)
 Testing the change (5)
 Improved familiarity with
 the technology (2)

Partitioning Composite Code Changes to Facilitate Code Review

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	Reasons <i>30 topics (507)</i>	Impacts <i>14 topics (98)</i>	Coping strategies <i>13 topics (116)</i>
Review process <i>18 topics (120)</i>	Organisation of work (17)	Delaying (31)	Improved organisation of work (5)
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	Unnecessary change (6)	Additional discussions (11)	Assignment to other reviewers (1)
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	Dependency between changes (3)	Review rejection (4)	
Artifact <i>15 topics (300)</i>	Code ownership (2)	Increased development effort(4)	
	Community norms (2)	Assignment to other reviewers (2)	
	Missing rationale (66)	Better solution (1)	Small, clear changes (4)
	Discussion of the solution: non-func. (49)	Incorrect solution (1)	Improved documentation (4)
	Unsure about system behavior (37)		
	Lack of documentation (29)		
	Discussion of the solution: strategy (29)		
	Long, complex change (25)		
	Lack of context (19)		
	Discussion of the solution (14)		
Developer <i>15 topics (124)</i>	Impact of change (11)		
	Irreproducible bug (6)		
	Lack of tests (5)		
	Disagreement (18)	Decreased confidence (10)	Information requests (36)
	Communicative intention (9)	Abandonment (6)	Off-line discussions (12)
Link <i>9 topics (177)</i>	Language issues (3)	Frustration (5)	Providing/accepting suggestions (10)
	Propagation of confusion (3)	Propagation of confusion (2)	Disagreement resolution (6)
	Fatigue (1)		
	Noisy work environment (1)		
	Lack of familiarity with the existing code (47)		Improved familiarity with the existing code (28)
	Lack of programming skills (40)		Testing the change (5)
	Lack of understanding of the problem (21)		Improved familiarity with the technology (2)
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Conclusions

- Confusion is present!
 - “Developers said!” (survey)
 - “Developers did!” (code review comments)

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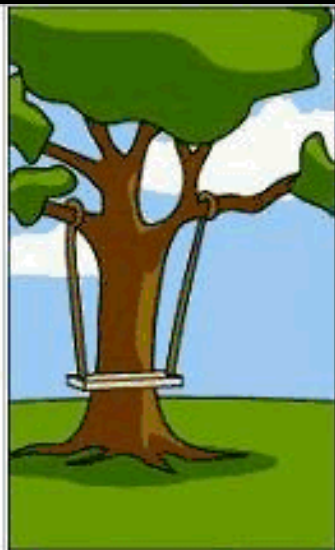
Communicative Intentions of Questions

3rd Study

EBERT, F.; CASTOR, F.; NOVIELLI, N.; SEREBRENIK, A. Communicative intention in code review questions. In: The 34th IEEE International Conference on Software Maintenance and Evolution (ICSME). Madrid, Spain: IEEE Computer Society, 2018. p. 519–523. ISSN 2576-3148.



How the customer explained it



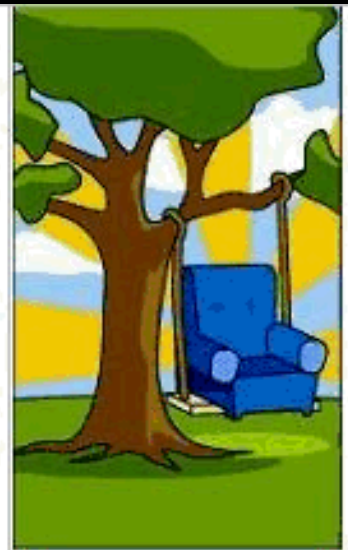
How the project leader understood it



How the analyst designed it



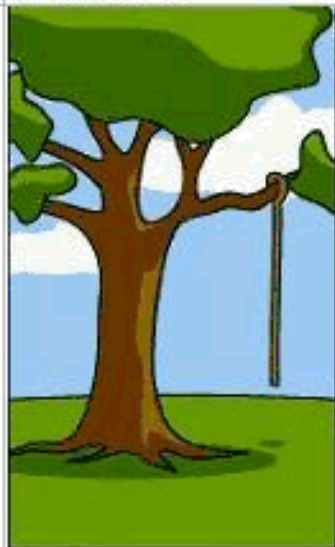
How the programmer wrote it



How the sales executive described it



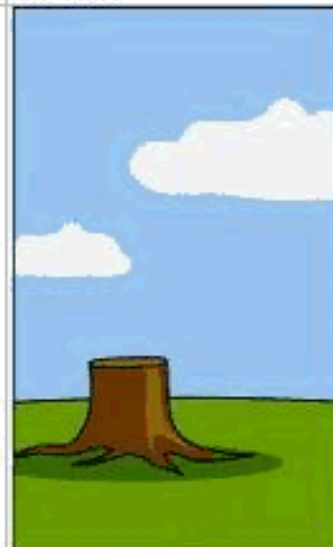
How the project was documented



What operations installed



How the customer was billed



How the helpdesk supported it



What the customer really needed

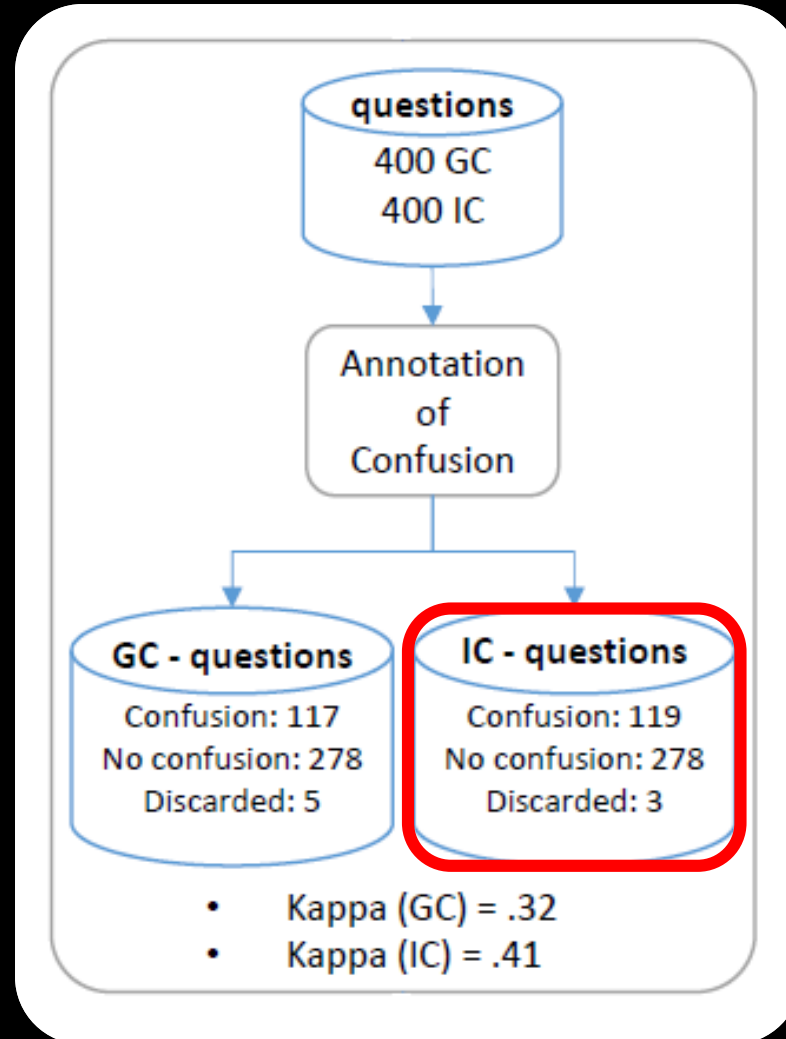
-Question-

What do you mean when
you ask a question?

Communicative Intentions of Questions

- RQ1: How frequent are questions in code reviews?
- RQ2: What are the communicative intentions expressed in the developers' questions in code reviews?

Dataset



Exploratory Case Study

- First step:
 - 25 comments -> 49 questions
 - 11 categories

Exploratory Case Study

- First step:
 - 25 comments -> 49 questions
 - 11 categories
- Second step:
 - 400 comments -> 499 questions
 - 12 categories

How frequent are questions in code reviews?

	Number of questions
General comments	12,686 (25%)
Inline comments	37,712 (75%)
Total	50,398

How frequent are questions in code reviews?

	Number of questions
General comments	12,686 (25%)
Inline comments	37,712 (75%)
Total	50,398

	General comments	Inline comments
With at lest one Question	10,965 (1,65%)	33,711 (14,50%)
Without any Questions	649,880 (98%)	198,760 (85%)
Total	660,845	232,471

Soliciting an action

Suggestion

“Maybe introduce an additional line between ‘abc’ and ‘def’?”

Request for action

“Can you make these different?”

Information seeking

Information

“When can this be null?”

Confirmation

“Shouldn’t this just be a failure?”

Rationale

“Why is this included?”

Clarification

"Can you clarify what you mean?"

Opinion

“Which name do you suggest?”

Attitudes and Emotions

Criticism

“Do you really want to return
the address of a
local variable here?”

Anger

“wtf? you really want reflection
here?”

Surprise

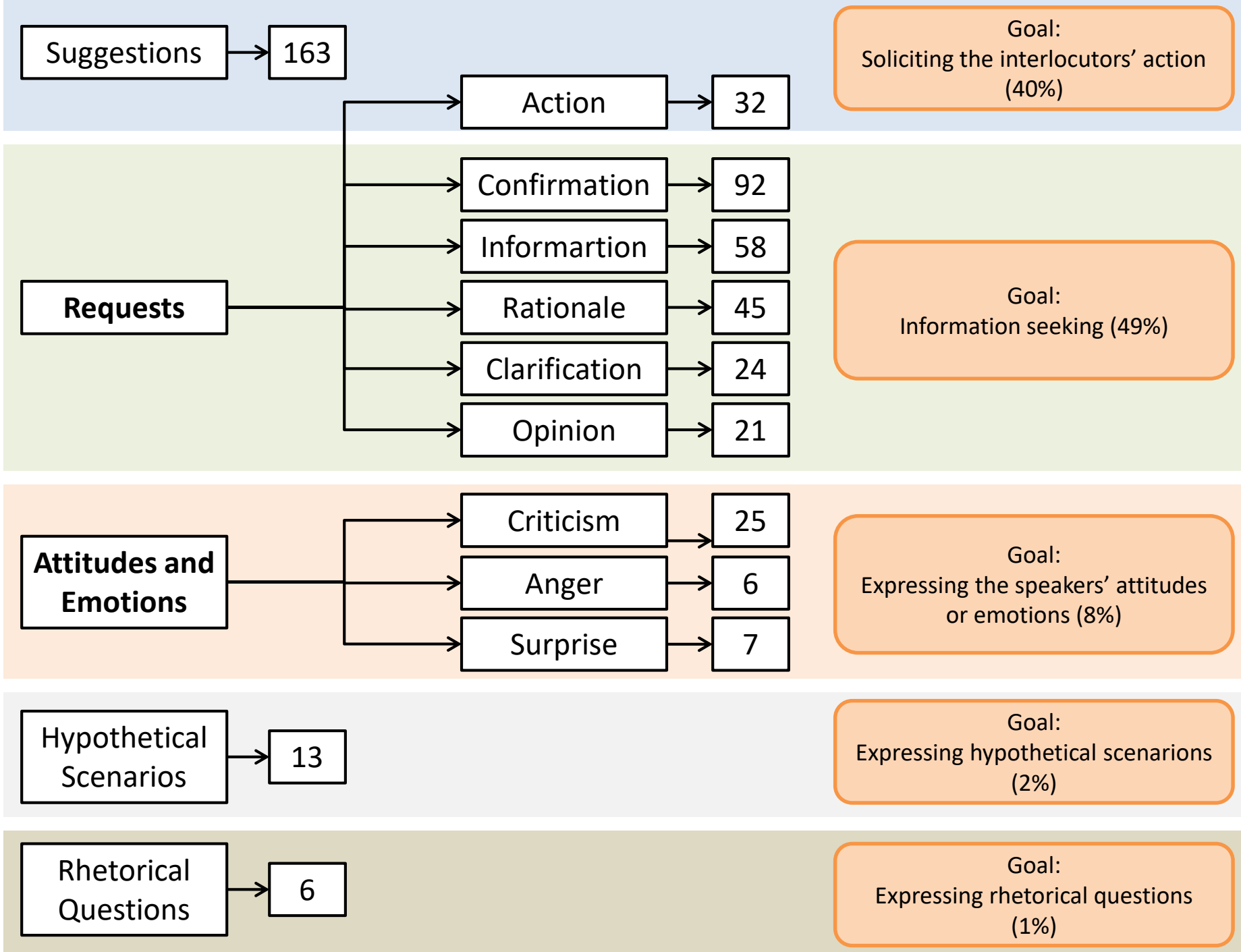
“Is this true? That seems mildly
surprising”

Hypothetical scenarios

“What about if an already Jack server is running?”

Rhetorical questions

“Isn’t the case that you illustrated (0.9ms being decremented as 0) applicable in both solutions? Yes”



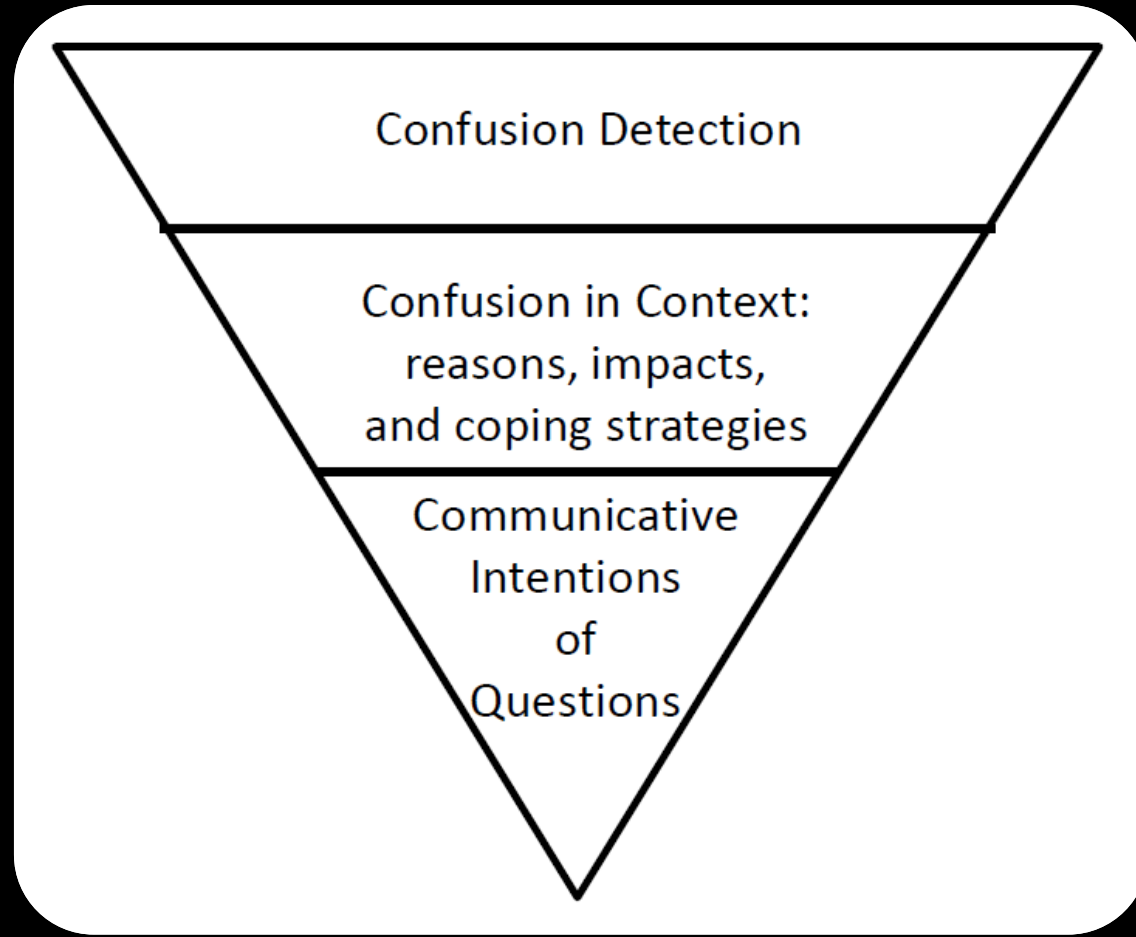
Conclusions

- Questions are more present in the IC than GC

Conclusions

- Questions are more present in the IC than GC
- Questions:
 - Not only information seeking
 - Suggestions
 - Attitude and emotions

Understanding Confusion in Code Reviews



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